

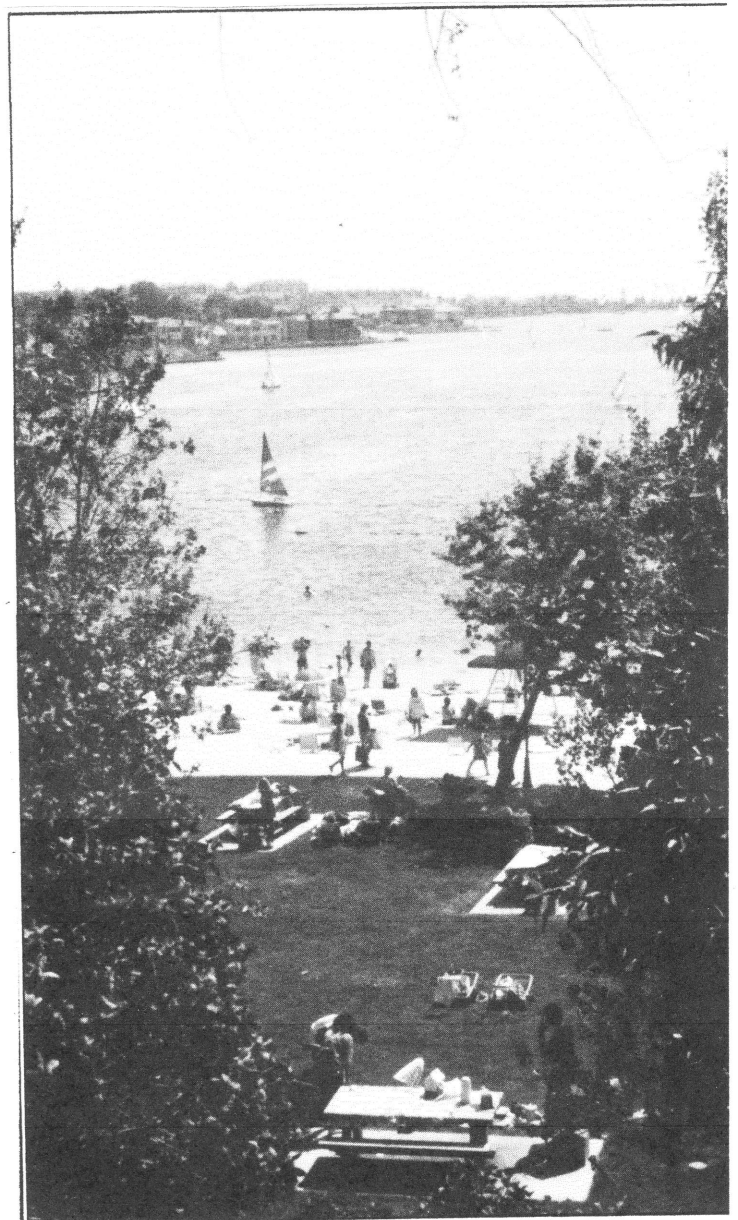


Lake Mission Viejo Yacht Club

22555 Olympiad Road, Mission Viejo, Ca. 92692

LMVYC

NEWSLETTER



Endless Summer --

All Sailing Fleets



Sailor Sam

**INVITES YOU TO A FUN SAIL AND
PIZZA DAY SUNDAY SEPTEMBER 2, 1990**

Rent or bring your own sailboat. Don't dare miss the fun sailing with us around the buoys. After the sailing, join us for complimentary pizza at the Lake Mission Viejo multi-purpose room (above the membership office).

Sailing begins at 12:30pm just south of the "A" buoy with the last boat back in by 4pm.

REMAINING SAILING SCHEDULE for 1990

Date	Club	Place	Event open for:
August 5	MBYC	Mission Bay, San Diego	Coronado 15
August 18/19	ABYC	Long Beach, Alamitos Bay	Coronado 15
August 29	LMVYC	Lake Mission Viejo	all former students
September 2	LMVYC	Lake Mission Viejo	all lake members
September 5	LMVYC	Lake Mission Viejo	all former students
September 22	VYC	Ventura	Coronado 15
October 3	LMVYC	Lake Mission Viejo	all former students
October 10	LMVYC	Lake Mission Viejo	all former students
October 17	LMVYC	Lake Mission Viejo	all former students
October 21	LMVYC	Lake Mission Viejo	13th Annual LMVYC regatta all lake members

Note: The Wednesday late afternoon brush-up classes on August 29, September 5, October 3, 10 and 17 are offered free to all former students of the sailing program. First come, first served!

How to Start Racing without Knowing Hardly Anything

Many sailors don't ever get into racing because they're intimidated by complicated rules and irate sailors who seem to protest every technically. But it doesn't have to be that way. With a good working knowledge of a few fundamental rules you can start racing next week — without either embarrassing yourself or inciting some hot-shot to punch you in the mouth.

The rules of racing deal mostly with who can do what to whom, or right-of-way. Theoretically, the best way to handle right-of-way hassles is to stay completely away from the other boats. You can't possibly get into trouble, but you may have to sail the course from 10 miles out — which is just a bit far-fetched. So if you can't avoid the other boats, then you have to get in there and fight it out.

It's not as bad as it sounds. When two or more boats are sailing in the same area, they have to be sailing in one of two basic configurations — either on the same tack or on opposite tacks.

If they're on opposite tacks the rule is simple — port tack keeps clear of starboard tack. And for our purposes, ALWAYS. (There are exceptions to this rule, but you'll avoid problems if you follow it, per se.) If you're the boat on the port tack all you have to do is to stay out of the other guy's way, no matter what. If you're the boat on a starboard tack, your best bet is to hold your course and hope the other guy knows what he's doing. In most cases, he'll know what he can and should do, even if you haven't the slightest idea what's happening.

For boats on the same tack, there are a couple of rules that apply, depending upon the position of the boats. If the boats are parallel, the windward or upwind boat keeps clear of the leeward or downwind boat. Again, this rule is easy to apply. If you're the windward boat, keep out of the way. If you're the leeward boat (with the

right-of-way), hold your course and let the other fellow worry.

The major exception to the rule deals with boats on the same tack approaching the mark. However, until you've logged a few races, follow this procedure: If you're the boat with right-of-way, give the other boat room enough to get around the buoy. If you don't have the right-of-way, hail the other boat and wait and see what happens. The other boat will know the rules well enough to know what he has to do. Occasionally you'll run into a sailor who'll try some tricky technicality stuff. If this happens, the best you can do to avoid a collision is to make a note to see him after the race.

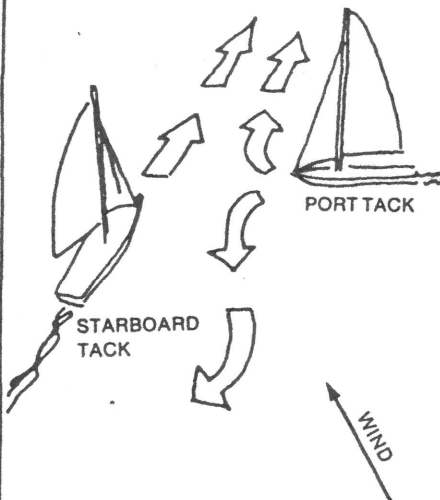
If two boats on the same tack are not parallel, then one is either clear astern or the other is overtaking the boat ahead. If one of the boats is clear ahead of the other, then the boat behind must keep clear of the boat ahead. As with the other rules, if you're behind it's your responsibility to avoid the boat ahead. If you're the leading boat (with right-of-way), let the boat astern worry.

The other situation that arises with two boats on the same tack is when one boat is overtaking another from behind. The boat ahead has the right of way and the overtaking boat must allow him room to maneuver. You can pass him on either side, but if you pass to windward, you forfeit leeward right-of-way. Once the boats reach a position where the overtaking boat is mast abeam, the windward boat gives right-of-way to the leeward boat.

There are a lot of subtle technicalities to this rule and you'd do best by sticking to the straight and narrow. If you're the boat astern and want to overtake, pass to the leeward of the other boat. He has right-of-way until you reach a mast abeam position, and you must keep clear of him. But once you reach mast abeam, then you have right-of-way. Again, rely on him to behave responsibly, and simply hold your

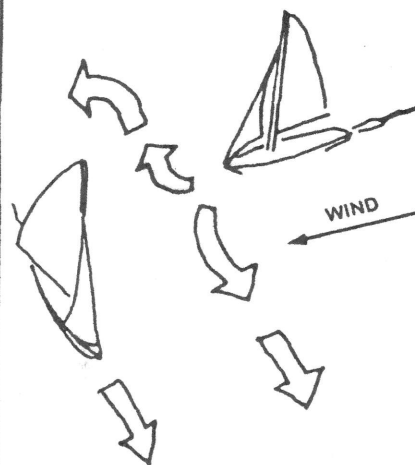
With these four simple rules you can enter your next club race without fear of making a fool of yourself — and if all the other boats sink, you might even win!

1 IF YOU'RE ON A PORT TACK



YOU MUST KEEP CLEAR

2 IF YOU'RE THE WINDWARD BOAT



YOU MUST ALTER COURSE TO KEEP CLEAR OF LEeward BOAT

proper course. If you're the boat being overtaken, hold your course and give the other boat right-of-way when he's mast abeam.

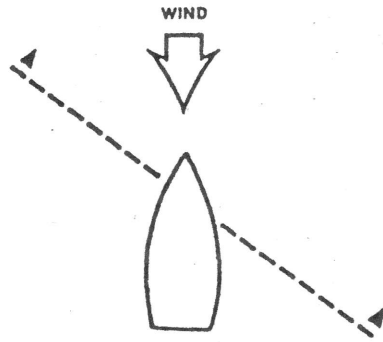
These four rules will cover the majority of situations you will encounter as a beginning racer. If you follow them closely and use good judgement to avoid any crises, you should do well. Here are a few extra pointers on how to enter and start your first race:

Choose a race that is either a casual evening race during the week or an arbitrarily handicapped weekend race. Pick up an entry form from the race sponsor and file it. At the same time, pick up a copy of the race instructions and race chart. Study both carefully and attempt to memorize them. If you have time, select an average course and sail around the prescribed marks a few days before the race.

The day of the race, you should arrive at the line about an hour before the start to check the wind and select a good starting method. In order to determine the proper starting end, sail the boat directly into the middle of the line and luff into the wind. Whichever starting mark is at a smaller angle from the bow of the boat will be the favored end. Don't forget to consider the positions of the other racers — if the favored end is going to be crowded, you might try the middle. Also consider any other circumstances that might affect our start.

As soon as the warning signal for the first start is sounded, stay clear of the line or five minutes. Attempt to start on a starboard tack sailing close-hauled toward the middle of the line, until you have enough races under your belt to plot your own strategy. Keep close watch under your sails for other boats. If you're on a starboard tack, shout out "starboard" to alert nearby boats. Avoid collisions at all costs. Don't sail your boat beyond your capabilities — and good luck!

To check for favored end of the starting line, sail directly into the wind. The end that's the smallest angle from the boat is the favored one. In this case it would be to port.



Definitions:

Port Tack — main over the starboard side; you're usually sitting on the PORT side.

Starboard Tack — main over the port side; you're usually sitting on the STARBOARD side.

Windward — side opposite the main. Upwind.

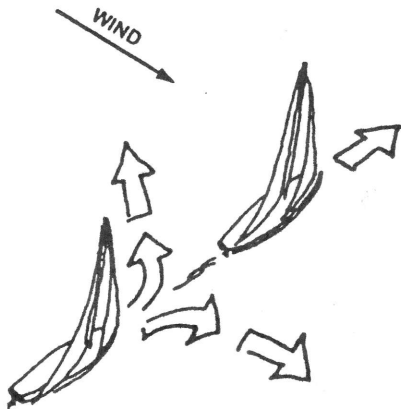
Leeward — side under the main. Downwind.

Overlap — when two boats are within two lengths of each other and one overlaps an imaginary line projected at right angles from the bow or stern of the boat ahead.

Mark — buoy or object you must go around or pass on a required side as part of the race course.

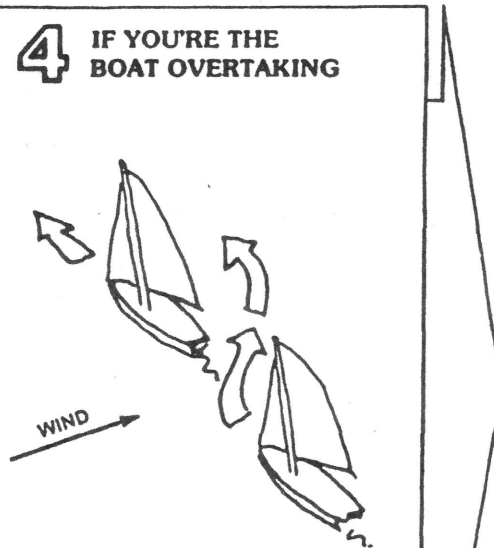
Luffing — turning the boat until bow is pointed directly into the wind.

3 IF YOU'RE THE BOAT ASTERN

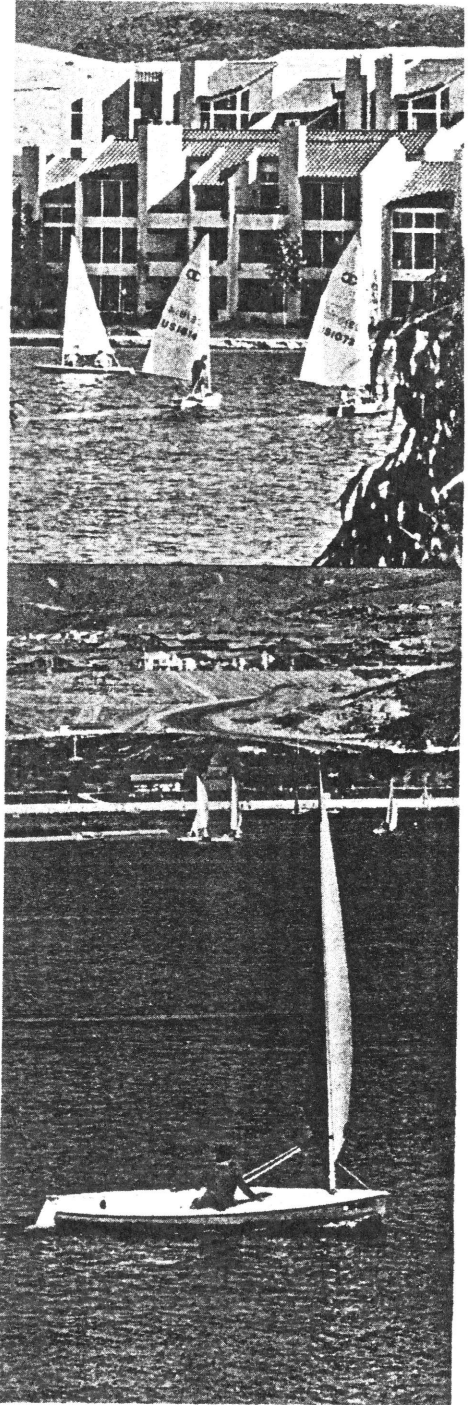


YOU MUST KEEP CLEAR OF THE BOAT AHEAD

4 IF YOU'RE THE BOAT OVERTAKING



KEEP CLEAR AS YOU PASS TO LEEWARD AND GIVE BOAT AHEAD PLENTY OF ROOM TO KEEP CLEAR ONCE YOU'RE MAST AHEAD





Lake Mission Viejo Yacht Club

22555 Olympiad Road, Mission Viejo, Ca. 92692

14th ANNUAL LAKE MISSION VIEJO REGATTA

Sunday, October 21, 1990
Registration from 10:30 to 12:00
Skipper's Meeting 12:15
White Flag 12:45



5 Divisions, from Novice to
Advanced including Sailboards.
3 Awards in each Division.
Awards Presentation after
the Race.

Snacks and Refreshments
will be provided during
the Awards Presentation
at the Club House.

THIS REGATTA WILL BE VIDEO TAPED AND SHOWN AFTER THE RACE

Entry Form:

NAME OF SKIPPER (please print) _____

NAME OF CREW _____

ADDRESS _____

TELEPHONE NUMBER _____

TYPE OF BOAT _____ SAILING ABILITY _____

ENTRY FEE \$8 (free for LMVYC Members and Sailing Course Attendees)

IMPORTANT NOTICE: The Skipper must be a Member of the Lake Mission Viejo Association.